

STORY / IMAGE / SOUND / PRESENCE

The Atlas of *Quiet Tides*

A missing harbor. A map that asks a price.



An original maritime fantasy concept

A sample of how story canon, art direction, sound and a place online can become one connected creative world.

Created for demonstration. This is not a client commission or a published novel.

01 / BEGIN WITH THE STORY

What would you give up to find home?

Navigator Mara Vey must chart a passage to an erased harbor before she forgets who is waiting for her there.

ORIGINAL STORY FRAGMENT

At dusk, Bellwether was a blank space on the chart. Mara waited until moonlight touched the paper. Then a thin silver route appeared, bending toward a shore she could no longer name. She opened her father's compass. Its sealed brass needle turned toward home. For one breath, she remembered the voice that had called her there. Then the route grew clearer, and the voice was gone.

THE CREATIVE QUESTION

Every step toward home takes something from the person trying to return. That tension guides the images, the sound and the order in which readers discover the world.

02 / THE RULES OF THE WORLD

A world with anchors.

These facts are the reference point for each creative decision.

01 / The navigator

Mara Vey, 34, sails The Orison. Silver side braid; navy wool coat; brass buttons; crimson inner collar.

02 / The missing place

Bellwether is a harbor erased from maps after a quiet tide. Its absence is a mystery, not a ruin to be conquered.

03 / The revealing light

Erased routes return only in moonlight. Daylight can never reveal them.

04 / The price of passage

Mapping one hidden passage costs the navigator one personal memory. Discovery is inseparable from loss.

05 / The compass

A sealed brass compass points toward home, never north. Its meaning is both practical and emotional.

06 / The boundary

A grounded, preindustrial maritime world. No explosive spells, modern machinery or magical spectacle.

Core theme: memory and belonging. The extraordinary should remain quiet enough to feel personal.

03 / THE PERSON AT THE CENTER

Mara Vey

**IDENTITY**

34. Navigator of The Orison. A capable adult whose skill cannot protect her from the cost of her work.

VISUAL ANCHORS

Silver hair in a side braid. Navy wool coat, brass buttons and a crimson inner collar. Weathered, tactile materials.

EMOTIONAL DIRECTION

Resolve with an undercurrent of loss. Quiet attention is more important than a heroic pose.

CONTINUITY NOTE

Use these anchors when briefing new artwork. Review generated details against the canon before accepting a final asset.

The warmth of brass links a familiar garment to a deeply personal object: the compass. A small trace of crimson gives the eye a place to rest in the cold of the sea.

PORTRAIT / Original concept artwork

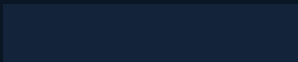
04 / A SHARED VISUAL LANGUAGE

The light remembers.



Bellwether / Place study

Moonlit architecture, weathered timber and a shore that invites a closer look. The fantasy is grounded in materials that carry age and use.



Midnight navy



Chart ivory



Aged brass



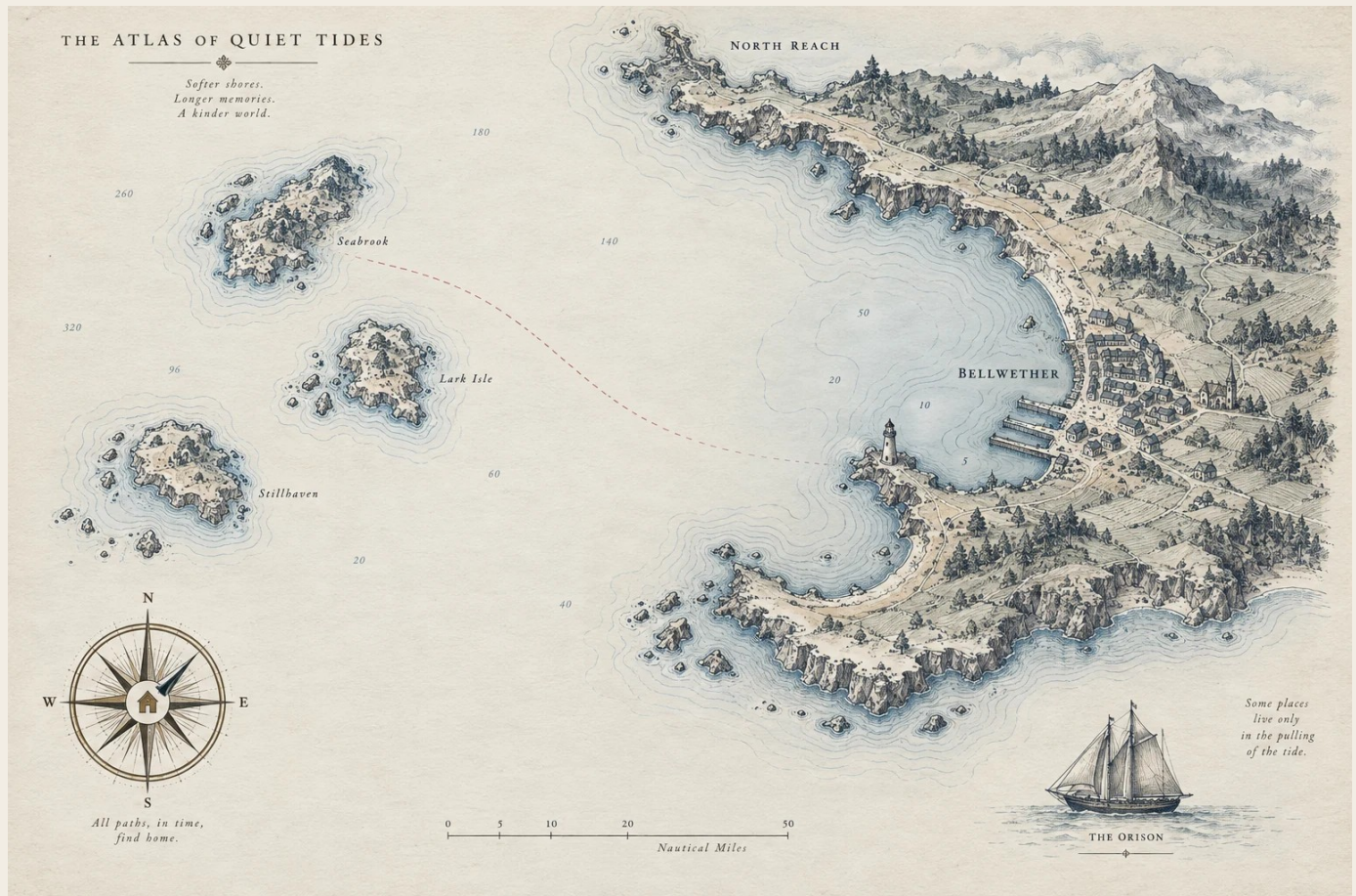
Crimson trace

LIGHT & MATERIAL

Moonlight reveals rather than overwhelms. Keep wool, paper, timber and salt-aged metal visible. Brass brings a human warmth to a cool world; crimson remains an accent.

05 / TURN A RULE INTO AN OBJECT

A route with a cost.



The atlas as a story artifact

A map can do more than explain geography. Here, the traced route gives physical form to the story's bargain: to know the way is to surrender a memory.

DIRECTION

Treat this as a visual concept, not a final cartographic reference. In production, settle place names and routes with the author, then review labels for clarity and consistency.

06 / LET THE WORLD BE FELT

A motif that comes home.

01 / The Returning Tide

33-second original instrumental study

A synthesized sketch in D Dorian at 64 BPM. Soft plucked tones and a low sustained bed explore an intimate, returning motif. Leave space for the sea; avoid a triumphant orchestral climax. No vocals.

02 / The Night Navigator

15-second silent concept film

A short sequence assembled from concept clips. It introduces the navigator and the maritime atmosphere. The film is a mood study, rather than a completed book trailer.

03 / Marketing brain

Lead with the emotional bargain

Invite curiosity with one question: what would you give up to find home? Introduce the compass and the price of mapping before explaining the full world. The intended audience is readers drawn to intimate, atmospheric fantasy.

The theme, sound and presentation share one aim: restrained wonder with a personal cost.

07 / CARRY THE THREAD FORWARD

An invitation, not an explanation.

CONCEPT TAGLINE

*Some routes can only be found
by losing a part of yourself.*

SAMPLE INTRODUCTION

Bellwether has vanished from every map. Mara Vey knows the sea can return what it takes. She is less certain what it will ask of her in return. Explore an original world of quiet tides, hidden routes and the memories that lead us home.

INSIDE THE CONCEPT KIT

01	Creative dossier	This eight-page PDF
02	Mara Vey	Character portrait / JPG
03	Bellwether harbor	Place study / WEBP
04	Quiet Tides atlas	Map study / WEBP
05	The Returning Tide	Instrumental study / MP3
06	The Night Navigator	Silent concept film / MP4
07-08	README + captions	Context and sample copy / TXT

- Explore the original case study >
- Visit the public IP Space demo >
- Enter the sample story website >

This public sample contains only original studio demonstration assets. It contains no customer projects or private files. AI-assisted concept imagery, an assembled silent film and a synthesized instrumental sketch show possible creative directions.